



## ADELAIDE METROPOLITAN NETBALL DIVISION

### CONDITIONS OF PLAY

#### 1. Rules of Netball

The Adelaide Metropolitan Netball Division (**AMND**) of Netball SA (**NSA**) will be conducted in accordance with the Official Rules of Netball (**Official Rules**), unless modified in these Conditions of Play or associated documents approved by AMND.

#### 2. AMND Teams

##### 2.1 Each team affiliated with AMND shall:

- (a) be bound by the Constitution and Regulations of NSA;
- (b) be bound by these Conditions of Play; and
- (c) be liable for such fees as set by NSA and AMND.

##### 2.2 Clubs will be invited to join the AMND season via PlayHQ. Any clubs or teams that wish to play but do not receive an invitation from AMND may notify the AMND Secretary via email to provide an expression of interest by 28 February. Late applications may or may not be accepted at the discretion of the AMND Management .

##### 2.3 If a team withdraws:

- (a) within 21 calendar days prior to the scheduled first match of the season, a \$100.00 fee will be payable by the club on receipt of an invoice from NSA; or
- (b) after the scheduled first match of the season, a \$500.00 fee will be payable by the club on receipt of an invoice from NSA.

##### 2.4 If a club does not pay any fees payable to NSA by the advised due dates, the AMND Management may direct that no premiership points be allocated to the unfinancial club while fees remain unpaid, unless an extension has been granted. Premiership points will not be reinstated once the fees have been paid, unless otherwise approved by the AMND Management .

#### 3. Health, Safety and Wellbeing

##### 3.1 Concussion Protocols

- (a) Club management officials shall ensure familiarity with Netball Australia Guidelines for the Management of Sports Related Concussion in Netball, NA Pathways, Youth and Community Netball, 5<sup>th</sup> April 2024 and ensure this is communicated to all players, coaches, umpires, team managers and primary carers

Note: Complete document available

[https://www.amnd-netball.com/files/ugd/f79fc9\\_a4e8b6cf0a9941a88fc90835d144f8db.pdf](https://www.amnd-netball.com/files/ugd/f79fc9_a4e8b6cf0a9941a88fc90835d144f8db.pdf)

- (b) The purpose of these Guidelines is to:
- (i) Provide Healthcare Practitioners (HCP), coaches, managers, primary carers, umpires, bench or other officials, teachers, players and parents / guardians with best practice guidance for the recognition and management of Sports Related Concussion (SRC)
  - (ii) To safeguard and protect the short and long term health and safety of netball players from the potential risks of SRC and repeat head impacts

It is important to recognise that umpires and coaches, while participating in netball activities, may also sustain a concussion, and that, while these Guidelines apply to athletes, they are not intended to be limited in scope, and an umpire or coach should also follow these Guidelines in this event

### 3.2 Graded Return to Play Framework

- (a) The management, coaches, umpires, team managers, primary carers, player and parents / carers shall be familiar with and abide by the Graded Return to Play Framework for return to play / participation following concussion  
*Note: Section D, Scope, Clause 4 of the above document*
- (b) The player's Club shall provide a clearance for a resumption to play signed by a medical practitioner indicating the player's fitness to resume play, prior to the player taking part in further netball activities

### 3.3 Hazards and Risks

- (a) Hazard or risk shall include, but not limited to severe weather conditions, facility issues, threatening behavioural issues or security issues
- (b) In the event of identification of a hazard or risk, AMND Management shall have the right to terminate / cancel / reschedule / abandon matches to negate any potential threat to the wellbeing of participants

## 4. Competition Structure Matches

- 4.1 Sub Primary, Primary and Sub Junior matches will run over 4 quarters of 10 minutes each. Quarter breaks are 3 minutes and half time breaks are 5 minutes.
- 4.2 Junior, Intermediate and Senior matches will run over 4 quarters of 15 minutes each. Quarter breaks are 3 minutes and half time breaks are 5 minutes.
- 4.3 All matches will be held on Saturdays, unless scheduled to occur on another day by the AMND Management .
- 4.4 The commencement of matches will be centrally timed from the Duty Room. The home team (white scorecard) will time the quarters and the away team (green scorecard) will time the breaks.
- 4.5 Each team must provide a scorer and timekeeper over 16 years of age. Scorers and timekeeper must stand together opposite the centre circle. Mobile phones are not permitted for timekeeping.
- 4.6 The white scorecard is the official scorecard for the match to be completed by the home team and the green scorecard is the check scorecard to be completed by the away team.
- 4.7 The scorecards will be used as the only evidence to determine whether a player has or has not played a match and to determine finals eligibility.

- 4.8 The scorer of each team shall be responsible for the following in respect of their team:
- (a) ensuring any Single Game Vouchers are attached to the scoresheet with the first and surnames of any fill-ins recorded on the scoresheet;
  - (b) ticking player names for those who took to the court in the match;
  - (c) ensuring the score card has been signed by the team captains;
  - (d) printing the first name and surname of the umpires on the score card; and
  - (e) returning the scorecard to the Duty Room after the match.

4.9 The following conditions apply to the match timekeeping:

- (a) a timer must be supplied by each team which accurately records seconds and minutes;
- (b) the use of household timers or mobile telephones by an official timekeeper of a match is not permitted;
- (c) the first named team (home team) shall:
  - (i) supply a timer and is the official match timekeeper to time match durations as specified in clauses 3.1 and 3.2; and
  - (ii) hold time and recommence time as directed by the umpire for tactical changes, tactical substitutions and injury time; and
- (d) the second named team (away team) shall supply an official timekeeper to time stoppages for quarter and half time breaks.

4.10 Following each round of matches, the following premiership points will be allocated:

- (a) 2 points for a win;
- (b) 0 points for a loss;
- (c) 1 point for a draw; and
- (d) 2 points for a bye.

**5. Umpires**

5.1 NSA will appoint an Umpire Supervisor to be on duty during matches.

5.2 Each match must be umpired by 2 umpires (one supplied by each team).

5.3 NSA will allocate umpires for:

- (a) AMND League matches during the minor rounds and finals series; and
- (b) all AMND teams during the finals series.

**6. Grading and Regrading**

6.1 More than one team from the same club may be placed in the same grade, with the exception of AMND League.

- 6.2 Subject to clause 6.3 below, grading will be on the basis of playing ability and in the sole discretion of the AMND Management .
- 6.3 The AMND Management will be guided by the following:
- (a) To be eligible to participate in AMND League, a club must have and maintain at least 2 other teams (being a total of 3 teams) in the AMND Competition.
  - (b) In respect of AMND League, A Grade and B1:
    - (i) The 2 bottom teams and the 2 top teams on the minor round ladder will be interchanged at the end of the season. In the event of a team from the same club already holding a position in AMND League, no such upgrading will take place in respect of that club.
    - (ii) In the event of no upgrading, the team that finished 3<sup>rd</sup> on the minor round ladder may request a challenge match on the Thursday evening immediately following the grand final of the AMND Competition with the bottom team in the grade above.
    - (iii) Any such challenge match will be at the sole discretion of the AMND Management .
- 6.4 Re-grading may occur after round 4 at the sole discretion of the AMND Management .
- 6.5 Percentages and premierships points awarded prior to the date of re-grading will be retained.

## **7. Match Rules**

- 7.1 All matches for all grades shall be played in accordance with the Official Rules with size 5 balls with goal posts of 3.05m (unless modified in these Conditions of Play).

### Sub Primary Rules

- 7.2 For Sub Primary, the following modified rules apply:

(a) **Division 1**

- (i) Older more experienced age group (predominately 8 to 9 year olds).
- (ii) Normal rules apply with the exception that the coach may move along the sideline (but must not interfere with the umpire or opposing bench) to provide players with immediate feedback as required.
- (iii) Ball size: Size 5.
- (iv) Goal post height: 3.05m.

(b) **Division 2**

- (i) Younger and more inexperienced age group (predominately 7 to 8 year olds).
- (ii) Normal rules apply with the exceptions:
  - (A) players should be given guidance by the umpire (in the first instance) if they break, hold the ball or step, rather than being penalised for the infringement; and

- (B) the coach may move along the sideline (but must not interfere with the umpire or the opposing bench) to provide players with immediate feedback as required.
- (iii) Ball size: Size 4.
- (iv) Goal post height: 2.4m.
- (c) Umpires should take a common sense approach to umpiring both Sub Primary Divisions whereby learning and development is the focus.

#### Tactical Substitutions

7.3 For all Divisions except the Sub Primary Divisions, the following rules apply:

- (a) During a match, both teams have the right to make substitutions and / or team changes:
  - (i) during an interval; or
  - (ii) when play is stopped for injury / illness of a player or blood.
- (b) Both teams may make tactical changes immediately after a goal has been scored following a request from an on-court player to hold time for this purpose, ensuring that:
  - (i) the umpire is clear the request is for a tactical change and not for injury / illness of a player or blood;
  - (ii) any on-court players leave the court or change playing positions without delay;
  - (iii) any substitutes take up their position on court without delay;
  - (iv) all team officials including primary care persons remain at the team bench; and
  - (v) the umpire is able to restart play quickly so the momentum of the match is not affected.
- (c) If undue time is taken by either team to complete substitutions and / or team changes, the infringing team will be penalised for delaying play. For a tactical change, this will be immediately following the whistle for the next centre pass.
- (d) The number of substitutions and / or team changes is unlimited during a match provided the players used are those named for the match. However, if the number of requests for tactical changes becomes frivolous the umpires may refuse the request and / or penalise the infringing team for delaying play

*Note: In C6 Inclusive Sport Grade, the Coach shall call the tactical substitutions.*

## **8. Forfeits and Cancellations**

- 8.1 A forfeiting team must advise the AMND Secretary and the opposition Club Secretary by email no later than 5:00pm on the day prior to the match.

Non-compliance: \$50.00 fee payable to NSA

- 8.2 The score for the forfeited match will be 0 – 20 in favour of the non-forfeiting team.
- 8.3 The forfeiting team will be the loser and the non-forfeiting team will be the winner of the match.

- 8.4 If the non-forfeiting team wishes to register the forfeited game as played, a scoresheet must be submitted to the Duty Room on the day of the forfeited match with player names ticked.
- 8.5 No forfeits are permitted in AMND League, A Grade, Intermediate 1 and Junior 1  
Non-compliance: \$500.00 fee payable to NSA
- 8.6 In extreme circumstances (such as severe weather) matches may be terminated / abandoned before or during play at the discretion of the AMND Management . The following conditions apply:

When Match is Cancelled	Score	Player Qualifications
Prior to match commencing	0 - 0	No
Before or at half time	0 - 0	Yes
From half time	Score at the stoppage of time	Yes

## 9. Finals

- 9.1 Teams placed 1 – 4 on the ladder (determined by points and percentage) will play in the finals series at the end of the minor round, conducted as follows:
- (a) Semi Final will be between 1 v 2 (**First Semi Final**) and 3 v 4 (**Second Semi Final**);
  - (b) Preliminary Final will be between the loser of the First Semi Final and the winner of the Second Semi Final; and
  - (c) Grand Final will be between the winner of the First Semi Final and the winner of the Preliminary Final.
- 9.2 Sub-Primary does not have a finals series.
- 9.3 In the event of a draw in finals, the following applies:
- (a) after an interval of 2 minutes, teams will change ends and play extra time;
  - (b) extra time is deemed to be:
    - (i) two halves of 5 minutes with an interval of 1 minute at half time for Primary and Sub Junior; or
    - (ii) two halves of 7 minutes with an interval of 1 minute at half time for Junior, Intermediate and Seniors;
  - (c) teams must change ends at half time of extra time;
  - (d) players may interchange positions at the conclusion of the match and at half time of extra time; and
  - (e) if the result is still a draw at the end of extra time, play shall continue until one team has a 2 goal advantage.
- 9.4 In the event matches are cancelled during finals, the AMND Management will endeavour to reschedule these matches within a timely manner.

- 9.5 In the event finals matches cannot be rescheduled, results will be taken as per the ladder as it stands at completion of the last match played in that grade.
10. **Player Eligibility**
- 10.1 All players must be registered members of NSA through PlayHQ or otherwise provide a Single Game Voucher for the match played.
- 10.2 AMND consists of various Divisions and grades, which comprise the following categories of players:
- (a) Seniors are players turning 18 years or older from 1 January to 31 December in the year of the competition.
  - (b) Intermediates are players turning 17 years or younger from 1 January to 31 December in the year of the competition.
  - (c) Juniors are players turning 15 years or younger from 1 January to 31 December in the year of the competition.
  - (d) Sub Juniors are players turning 13 years or younger from 1 January to 31 December in the year of the competition.
  - (e) Primary are players turning 11 years or younger from 1 January to 31 December in the year of the competition.
  - (f) Sub Primary are players 9 years or younger from 1 January to 31 December in the year of the competition.
  - (g) C6 Inclusive are players with integration difficulties who are eligible to participate in the C6 Inclusive Division under clause 11 below.
- 10.3 Intermediate, Junior, Sub Junior, Primary and Sub Primary grades will be referred to as the "Age Competition" and Senior grades will be referred to as the "Senior Competition".
- 10.4 All players must be at least 7 years of age by the commencement of the first Sub Primary match in the year of the competition.
- 10.5 A player cannot play for a younger Division than the Division for which they are eligible to participate in, but they can play for an older Division.
- 10.6 In accordance with the *Equal Opportunity Act 1984* (SA), boys can play in the AMND Competition until the age of 12. Boys who are under 12 years of age at the commencement of AMND Competition will be permitted to play throughout that season until its conclusion, even if they turn 12 during the competition.
- 10.7 A player can only play for 1 club in a season in the AMND Competition and the Premier League Competition. A player is deemed to be registered with the club for which they first take the court in the AMND Competition or the Premier League Competition in that year of the competition.

Note: Exception to clause 10.7 for C6 Inclusive Division only

Due to the inability to draw players from other grades in this Division, a player may play for more than 1 club in a season in the C6 Inclusive Division to enable that club to present a team on court. This exception only applies to minor round matches, not the finals series.

- 10.8 A player cannot play in more than 1 match in the AMND Competition on the same day or round of matches.
- 10.9 Where a club has 2 teams in the same grade:
- (a) players can move between the 2 teams in the minor rounds; and
  - (b) players cannot move between the 2 teams in the finals series. Once a player has taken the court in the finals series, they will not be permitted to play in the finals series for the other team in the same grade.
- 10.10 To be eligible to play in the finals series, a player must be registered on PlayHQ and have played at least the following scheduled minor round matches in the AMND Competition for their club (excluding any matches played on a Single Game Voucher) being (**Qualifying Number**):
- (a) for a grade with 11, 12 or 13 minor round matches: 4 matches;
  - (b) for a grade with 14, 15 or 16 minor round matches: 5 matches;
  - (c) for a grade with 17, 18 or 19 minor round matches: 6 matches; and
  - (d) for a grade with 20, 21 or 22 minor round matches: 7 matches.
- 10.11 Games played on a Single Game Voucher do not count towards finals eligibility. Games only count towards finals eligibility from the date the player is registered on PlayHQ.
- 10.12 Once a player has played the Qualifying Number of matches in a grade:
- (a) they can play in that grade or a higher grade in the finals series; but
  - (b) they cannot play in a lower grade in the finals series.
- 10.13 If a player has not played the Qualifying Number of matches in one particular grade (but they have played the Qualifying Number of matches across a number of different grades) that player will only be eligible to play in the finals series in the highest grade for which they have played in that year of the competition.
- 10.14 Where an ineligible player takes the court in any grade in breach of this clause 10:
- (a) In the minor rounds, the offending team will lose 2 premiership points and in addition will lose 2 premiership points for each ineligible player. The non-offending team will retain all goals scored and the offending team will be reduced to nil goals.
  - (b) In the finals series, the offending team will forfeit the match (and will take no further part in the finals series) and the non-offending team will be deemed the winner.
11. **C6 Inclusive Division**
- 11.1 For a player to be eligible to play in the C6 Inclusive Division the player must meet at least 2 of the following eligibility criteria in the year of the competition:
- (a) be a minimum of 14 years of age at the commencement of the season
  - (b) be approved to receive support through the National Disability Insurance Scheme (**NDIS**);
  - (c) be attending a Special Education School (disability unit / supported learning centre);



- (d) be attending a mainstream school with support;
  - (e) be in receipt of a Disability Support Pension; and/or
  - (f) be registered with a Disability Service Provider.
- 11.2 On request of the AMND Management , a player must produce evidence that would satisfy a reasonable person that the player is eligible to participate in the C6 Inclusive Division (such as NDIS number / plan).
- 11.3 Where a player does not meet the eligibility criteria, Active Inclusion SA and the AMND Management may meet with the player to determine if an exception should be made in their circumstances.
- 11.4 The C6 Inclusive Division will be governed by the same rules as the Senior Competition, unless stated otherwise in these Conditions of Play.
- 12. Premier League**
- 12.1 The Premier League Competition means the Premier League and the Premier League Reserves Competition administered by NSA.
- 12.2 A player who has taken the court in the AMND Competition is deemed to have played the match. A player who has played more than a quarter in the Premier League Competition is taken to have played the match.
- 12.3 Where a player has played 2 or more matches in the Premier League Competition in the year of the competition, they may only play in the AMND Competition in a team which participates in AMND League, the club's highest Senior team or the club's highest Intermediate team.
- 12.4 A Senior player is ineligible to play in the AMND Competition and the Premier League Competition in the same week / day in which matches are held. For this clause, a week is defined as a Sunday to the following Saturday inclusive.
- 12.5 A Senior player who has played 6 matches or more in the Premier League Competition is ineligible to participate in the AMND Competition (including the minor rounds and finals series) after the Premier League Competition minor round concludes.
- 12.6 A player 17 years of age or under as at 31 December in the year of the AMND Competition is eligible to play in the AMND Competition and the Premier League Competition in the same week / day. For this clause, a week is defined as a Sunday to the following Saturday inclusive.
- 12.7 A player 17 years of age or under as at 31 December in the year of the AMND Competition who has played 10 matches or more in the Premier League Competition is ineligible to play in the AMND Competition (including the minor rounds and finals series) after the Premier League Competition minor round concludes.
- 13. Uniforms**
- 13.1 Each club must have its Standard Regulation Uniform approved by the AMND Management , which includes:
- (a) playing uniform (dress, top and skirt or top and shorts):
  - (b) sports briefs (which may be in club colours or plain black or navy); and
  - (c) playing position bibs.

- 13.2 A player must wear the approved Standard Regulation Uniform for their club during a match.
- 13.3 A player will not be permitted to play in a match if they:
- (a) are not wearing the approved Standard Regulation Uniform for their club;
  - (b) are wearing gloves; or
  - (c) are wearing anything which is offensive or may negatively impact the reputation of the AMND Competition or NSA.
- 13.4 Players and umpires must comply with the uniform requirements in the Rules of Netball. To the extent of any inconsistency between the Conditions of Play and the Rules of Netball, the Conditions of Play will apply.
- 13.5 Once a Standard Regulation Uniform has been approved by the AMND Management , the club will not be required to apply for approval of the same Standard Regulation Uniform in subsequent years (unless on request by the AMND Management ).
- 13.6 A club may only alter its Standard Regulation Uniform with the prior approval of the AMND Management . The following conditions apply:
- (a) the club must submit its request to alter its Standard Regulation Uniform to the AMND Management by no later than 30 November the year prior to the change being introduced; and
  - (b) the club must submit a manufacturer's graphic of the proposed Standard Regulation Uniform.
- 13.7 Individual player names, player numbers and sponsor logos are permitted on a Standard Regulation Uniform (which may differ between players across a club and between players within a team) without the prior approval of the AMND Management in the designated spaces prescribed at Annexure A.
- 13.8 The following is permitted to be worn by a player during a match without prior approval from the AMND Management :
- (a) bike shorts in the club colours or plain black or navy;
  - (b) prescription glasses; and
  - (c) headscarfs, long sleeved tops, long tights or leggings for cultural or religious reasons.
- 13.9 Where a match involves 2 teams:
- (a) from the same club; or
  - (b) with Standard Regulation Uniforms of similar colours,
- the away team will be required to wear clash playing position bibs.
- 13.10 The AMND Management reserves the right, in its sole discretion, to amend, vary or waive any of the requirements under this clause 13 (including on request on the ground of cultural, religious or medical reasons).

#### 14. **Codes of Behaviour**

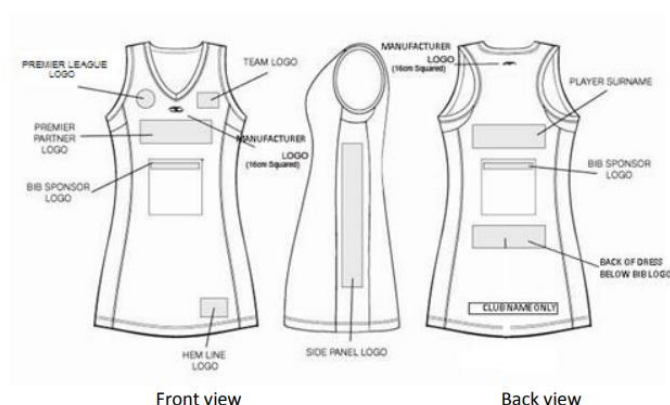
- 14.1 All teams, players, members, officials, umpires and spectators are subject to compliance with the Member Protection Policy and the Netball Australia National Codes of Behaviour which are available on the NSA website.
15. **Grievance Procedure**
- 15.1 A member with a grievance in relation to any AMND match should, in the first instance, contact the AMND Duty Room to request the Umpiring Supervisor attend the match.
- 15.2 The Umpiring Supervisor will use their best endeavours to resolve the grievance and make a determination on the day of the match. If a resolution cannot be achieved, a formal complaint may be lodged with NSA in accordance with the below.
16. **Complaints Procedure**
- 16.1 A club Secretary may lodge a complaint on behalf of any person in relation to AMND using the Complaint Lodgement Form on the AMND website.
- 16.2 A complaint must be lodged by email from the club Secretary to the AMND Secretary within 4 calendar days from the day of the match.
- 16.3 If the complaint is referred to the Netball SA Complaints Committee, an administrative fee of \$200.00 is payable to NSA from the club lodging the complaint.
- 16.4 The NSA Complaints Committee may appoint a Complaints Panel to deal with the complaint. The panel will comprise of 1 AMND personnel, 1 NSA staff member and up to 2 independent persons. No member on the Complaints Panel shall have any perceived or actual conflict of interest and/or be a member of any club which is concerned or connected to the complaint.
- 16.5 If the Complaints Panel determines that a Complaint Hearing is necessary, each member involved in the complaint (particularly the complainant and the respondent) should be heard and up to 2 witnesses.
- 16.6 If the Complaints Panel determines that a Complaint Hearing is not necessary, it can make a decision based on the Complaint Lodgement Form and any response provided.
- 16.7 The Complaints Panel may impose any penalty it deems appropriate (which may include requiring the club the subject of the complaint reimburse the club making the complaint the administrative fee of \$200.00).
- 16.8 The outcome of the complaint should be communicated in writing to all parties within 24 hours of the decision of the Complaints Panel being made or the conclusion of the Complaint Hearing (whichever occurs last).
- 16.9 All members upon whom a penalty has been imposed shall have the right to appeal under the Netball SA Constitution Grievance Procedure. The Grievance Procedure is a forum for members of the Association who have strong cause to appeal on the grounds of denial of natural justice or alleged misconduct. Appeals and disputes must be directed to the NSA Chief Executive Officer in conjunction with the NSA President, who may either respond to the appeal or dispute or refer to an independent arbitrator or panel for arbitration. The independent arbitrator or panel shall be appointed by the NSA Board.

## ANNEXURE A

### Playing Uniforms

Clubs must comply with the AMND branding specifications below or the Premier League branding specifications (as amended from time to time by Netball SA) if a club wishes to seek approval of a Standard Regulation Uniform which incorporates player names, player numbers or sponsor logos.

The same branding specifications for the dress will apply for clubs submitting a top to be included within their Standard Regulation Uniform. Minor variations are permitted given the difference in garment dimensions.



Logo	Recommended Size
Netball SA Premier League logo (only for Premier League Clubs)	56.25cm <sup>2</sup> (7.5cm x 7.5cm)
Team logo	62cm <sup>2</sup> (9.5cm x 6.5cm)
Premier Partner logo / club sponsor logo	175cm <sup>2</sup> (25cm x 7cm)
Side panel logos	585cm <sup>2</sup> (13cm x 45cm)
Bib sponsor logo (front and back) on dress and on bib	52cm <sup>2</sup> (13cm x 4cm)
Back of dress, below bib logo	175cm <sup>2</sup> (25cm x 7cm)
Hem line logo	100cm <sup>2</sup> (10cm x 10cm)
Player name (first name or surname)	18cm x 5cm
Manufacturer logo	16cm <sup>2</sup>
Player number (middle of shoulders on back of dress)	3.5cm x 3cm
Name of Club	20cm x 7cm
The branding specification is a recommended size for each position on the dress. This allows Clubs greater flexibility and will cater for a variety of sponsor logos. Drawings are not to scale.	

### Playing Position Bibs

The dimensions of each bib are 19cm (h) x 22.5cm (w). The positional lettering on each bib is 15cm high. Different sponsors may be on the front and back of each bib provided the background colour of the bib and the background colour of the sponsor strip is the same. An example is illustrated below:

